Benjamin Mättö

Programmer

Contact

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Programming skills

C++/C – 2 years full time
Direct3D 11 – 1 year full time
C# - 5 years part time
Unity – 4 years part time
SCM(SVN/Git/Perforce) – 3 years
SQL – 4 years part time
Lua – 1 year hobby
Rust – 1 year hobby

Other skills

Swedish – Native
English – Fluent
Driving license

References

Available at request

Profile

I am a young game programmer with high motivation and a good work ethic. I work best in a group and I am always interested in learning new things. Right now, my focus is networking, but all parts of programming and technology interest me deeply.

Work experience

Summer 2020
Machine operator • Summer job • Ball Beverage Packaging AB Fosie
Operated the coloring machines in the factory along with two co-workers. Worked 12-hour shifts switching between day- and nighttime.

Summer 2018 and 2019
Programmer • Summer job • JMA Maskindata AB, Eslöv
Created a tool used to convert price files from the format the customer uses to the format used in the program that JMA sells. The program saved the formatting and settings in an SQL database. The program was made using C# with Windows forms. The summer of 2019 I was hired again to add automation to the program via a Windows-service made in C#.

Summer 2017
Programmer • Summer job • Tieto, Malmö
Fixed bugs and added new features to a front-end program to simplify the process of changing their SQL-databases without the end-user requiring knowledge of SQL. Programmed in C# using Windows forms.

Education

Autumn 2019-Spring 2022
Higher vocational degree • Game programming • The Game Assembly Malmö

Autumn 2016-Spring 2019
Upper secondary diploma • Game development • LBS Lund